

Hagerman Pass

Directions: From Carbondale, take Hwy 82 to the town of Basalt. Get on Frying Pan Road and take this for a ways, past Reudi reservoir and Chapman Dam. The road will eventually turn to dirt and make a big curve to the left. Take the 2nd right on a dirt road towards the big slab that was obvious on the drive in. This is the first turn after the Granite Lakes trailhead. Follow this road back a few miles to the rock. The large, 400' slab should be obvious. Look for the trail which starts by a large cairn on the side of the road.

This is a really cool spot, tucked away in the mountains at the head of the Frying Pan valley. The rock here is an excellent fine-grained granite, and makes for fun climbing. The area has seen significant new route activity recently. Some of the trad lines were first done years ago, while the sport lines are relative newcomers. Both the long routes up the slab require some supplemental gear. This area sits at about 10,000 feet, and gets a lot of sun.

Hells Gate

This is the massive slab of rock, about 400' tall. Most of the routes in the area are on this formation.

1. Unnamed, 5.6?
Climbs the slab just uphill from obvious crack routes. Bolts + Gear
2. Spoon, 5.8+
Finger crack in a corner up to the black rap hangers above #3.
3. Ripple, 5.11+ R
Finger crack/seam up excellent rock. The poor man's Dean's Day Off.
4. Knife, 5.9. Thin flake up to anchor, one bolt, dicey lead.
5. Straight Through the Gates of Hell, 5.10-. Bolted slab, small cams. 4 pitches. Rap with single or doubles. Var. At last belay, follow bolts out left.
6. Taliban, 5.8+. Right hand line, up bolts to the short crack. Follow bolts up edge of the slab. 2 or 3 pitches. Crux is getting past the first bolt. Cams from .5 to 2 camalots.



Hell's Gully

These climbs are located in the gully formed by the right hand side of the slab proper. They require gear along with some bolts and are reportedly full value.

7. Snake Handler, 5.11a. Starts far left at a bolt and traverses a crack right. Mixed pro.
8. American Theocracy, 5.12a. Through the center of the left wall to a bolt in the middle of the face. Mixed pro.
9. The Baptist General, 5.10. Just left of the obvious dihedral. Mixed pro. Good warmup.



10. The Okie Bardo, 5.10 R. Climbs the obvious dihedral in the center of the wall. Difficult pro.
11. What Would Jesus Bomb, 5.12. #3 cam to start then bolts up a vertical lieback seam.
12. The Republican Satan, 5.12. Small pro to start then bolts. Shares anchors with #11.
13. Sweet and Sour Variation, 5.11+. Start Repub. Satan then traverse right along the low seam to a bolt midway out the seam then RPs to Sweet and Sour Jesus. 35 meters.
14. The Hungry Ghost, 5.12. Start Repub Satan then cut right along the bolted seam. Bring aliens for the top out. 35 meters.
15. 5.12+ Crack Project. Climb Repub. Satan to the top crack/seam and cut right. Difficult pro. 35 meters.
16. Sweet and Sour Jesus, 5.10+. Trad with one bolt. Bring RPs. Classic. 35 meters.

The following routes are located on the wall across from the gully.

17. Arrogance of Youth, 5.10+. Finger crack in a black corner. This is across from the gully routes. Short but sustained, with tricky pro. Can continue up past the anchors to the wide crack above.
18. The Corn Flake, 5.9. Climbs the big hands flake to the right of #17.

The Great White Roof

This area is located up and to the climbers left of the main slab. It's easily identified by the prominent roof system, which the following route tackles.

19. Super Honky, 5.12b.
The first pitch climbs through a short, steep section to gain a slab. A water streak comes down to the right, but you can easily avoid it unless it's raging. If the streak is too wide, you can aid through the crux by pulling on a draw. 5.11d, bolts. Pitch 2 climbs the white dihedral through the roof. Tiny nuts and cams supplement three bolts. 5.12b. Pitch 3 climbs the steep headwall above. TCUs and cams to 2 inch supplement three bolts. According to Jeff Jackson, this is the best line at the crag.

Roadside Wall

This is the first crag you will pass, on your right as you walk towards the main cliff. A nice selection of excellent cracks. Some have bolted anchors, others go to trees.

20. Unnamed, 5.8
Wide crack on lower wall. Anchors way back from edge.
(var.) climb the crack on the right wall, crux is getting to it.
21. Unnamed, 5.8
Begin up the wide start, then pick the left (?) or right crack system.
22. Unnamed, 5.10-
Hard start to nice crack, shares anchors with #9.
23. Unnamed
Climbs the flake right of previous routes.

24. Unnamed, 5.10

Up a corner to a hard slab, finish in a nice finger crack.

Other Climbs in the Area

On your way in on the dirt road there is a lone bolted slab right next to the road, just after one of the big talus fields. There are also some bolted climbs at the end of the road at an area across the creek called the Miner's Shack. Right off the road above the Hell's Gate slab there are also some crack lines and a few more bolted routes from 5.7 to 5.9.

Granite Lakes: X-15

There are also a handful of bolted routes if you go down to the Granite Lakes trailhead, down the trail and straight out left through the woods and over the creek. Climbs are listed from left to right.

25. Unnamed, 5.10a

26. Yellow Spider, 5.11b.

27. Mission Accomplished, 5.9

